







Activity Overview

- Working in breakout groups, teams begin by nominating a team 'Coach'
- Teams work through six rounds of creative, multiple-choice, video and photo challenges, each offering a different level of difficulty and reward
- Quickfire is an inclusive game format that aims to engage remote participants and reward resourceful innovation
- The winning team is the one with the most points at the end of the game, not the team to finish first
- Clear communication between the 'Coach' and their teammates is vital to accurately completing as many challenges as possible within the given time frame!
- Players leave the game with some 'wow' Olympic facts and deeper personal connection with their co-workers

