







Activity Overview

- Each team must carefully manoeuvre their drones through 8 'man-made' obstacles
- The obstacles are human forms to be rehearsed, rebuilt and refined throughout the challenge
- All teams start the game with 8 obstacle cards illustrating both the physical formation and defined flight path
- Obstacles range in complexity from a simple twoperson 'arch' to a long 'tunnel' of legs and can be attempted in any order
- Teams interpret and plan the execution of their choreographed moves, who goes where, when and who does what?

