



DIGITAL
**GLOBAL
INNOVATION**
GAME



Remote teams generate brilliant new ideas and pitch them in this fun, team development activity

Key Benefits

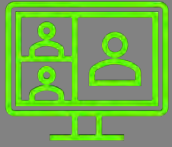
- ✓ Bounce Ideas Virtually
- ✓ Out Of The Box Thinking
- ✓ Find New Inspiration
- ✓ Hack Innovation
- ✓ Build Online Collaboration
- ✓ Practice Soft Skills Remotely
- ✓ Stay Connected



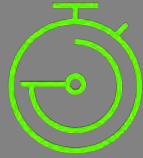
The game matrix easily accommodates a 'Hybrid' event scenario with 'live' and 'remote' teams playing together!

Can be played by remote teams

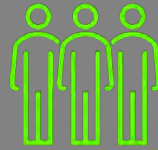




Remote



60 – 120
minutes



6 – Unlimited

Activity Overview

- The host introduces the rules and splits the group into breakout teams
- The GIG web platform guides the gameplay and helps teams achieve 'eureka' moments!
- Teams must come together to create innovative ideas based on a specific set of 'digital playing cards'
- The 'Tech', 'Object' and 'Data' cards are different for each player
- Players spend the first few minutes of the game thinking of individual innovative ideas, before giving a 30 second elevator pitch to their teammates
- As a team, players must decide on their strongest idea and work towards creating a master pitch for the Final Investor Stage
- All teams are brought back to the main room for the 'Final Investor Pitching Stage'
- Tension builds as every player votes on which idea they think is the winner!

