



 **Web-based experiential learning game for enhancing leadership skills and team dynamics**

Key Benefits

- ✓ Risk Management
- ✓ Build Resilience
- ✓ Leadership
- ✓ Individual Responsibility
- ✓ Team Agility
- ✓ Information Management
- ✓ Decision Making
- ✓ Sharing Best Practice



Remote teams manage risk and reward in guiding paying clients up and down Mount Everest!

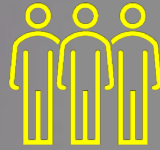




Remote



120 – 180
minutes



8 – Unlimited

Activity Overview

- Teams work as a tour company guiding clients to the summit and returning them safely to base camp over a 20-day expedition
- The group breaks into teams who discuss and develop strategies
- There are many variables to consider which require close monitoring and clear remote communication
- Each participant takes on a specific role and is responsible for communicating related information to the group
- Teams must make collaborative decisions based on changing weather conditions, terrain, acclimatisation and client safety
- Players are guided and supported at all times by our charismatic hosts and friendly tech support crew



Icefall +
(Game App Operator Day 6 – D



Client Champion – Guides + Equipment + Number
(Game App Operator Day 11 – D



Weather Champion – Acclimatisation + We
(Game App Operator Day 16 – D